

# Application Note

## USB Host Update

(M3-300/320 and VS-300/320)

Version 2.6

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# 1 Setup

## 1.1 What do you need ?

Before using a USB flash drive on the ViewStream™ player, please make sure you have the following parts:

- USB flash drive
- M3-300/320 or ViewStream™ 300/320 player (Model: VS-300/320)
- USB update tool - DV Studio, "USBupdate1.01.exe" or UPDATE.INI \*
- Power supply (DC12V)

Note:

\*The UPDATE.INI can be created in DV Studio and by using a software tool – "USBupdateX.XX1.exe". Both can be downloaded free from

<http://www.digitalview.com/support/support-documents>

## 2 Content Update

This section explains the use of USB flash drive for content update. The content such as video, images, playlist file and firmware are updated through a USB flash drive.

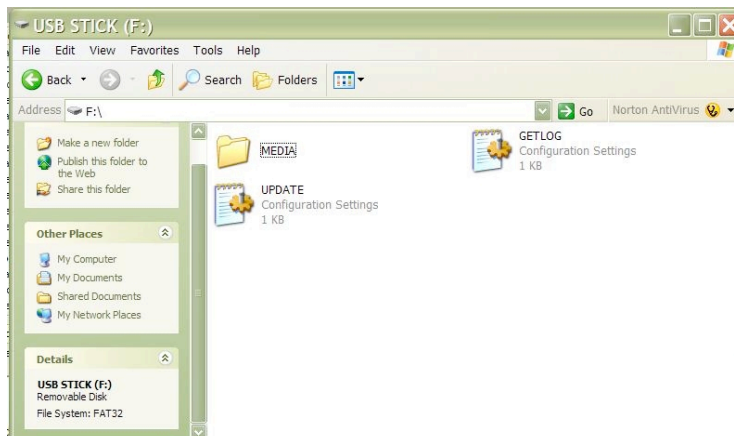
### 2.1 Preparation

USB flash drive

- Ensure the USB flash drive is formatted as FAT32 and no “Password control” files are installed on it.
- Create a new folder “MEDIA” on the USB flash drive.
- Create a text file named “UPDATE.INI” on the root directory. Please refer to the UPDATE.INI section below for details. Alternatively you can download a sample of ini file from

<http://www.digitalview.com/support/support-documents>

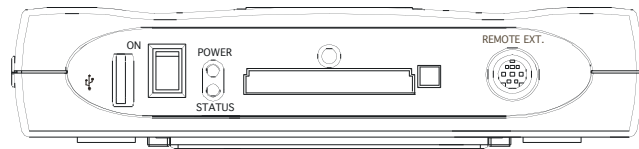
The USB update does not work without this update.ini file.



- Copy all media content (.mpg, .jpg etc.) into the “MEDIA” folder. These files are now prepared for uploading to the M3-300/320 or ViewStream™ 300/320 player.

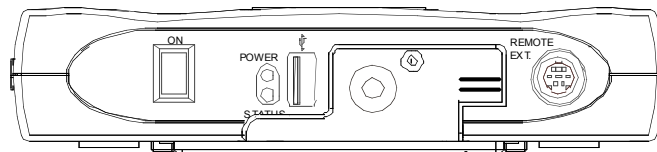


**ViewStream™ 300 connection :**



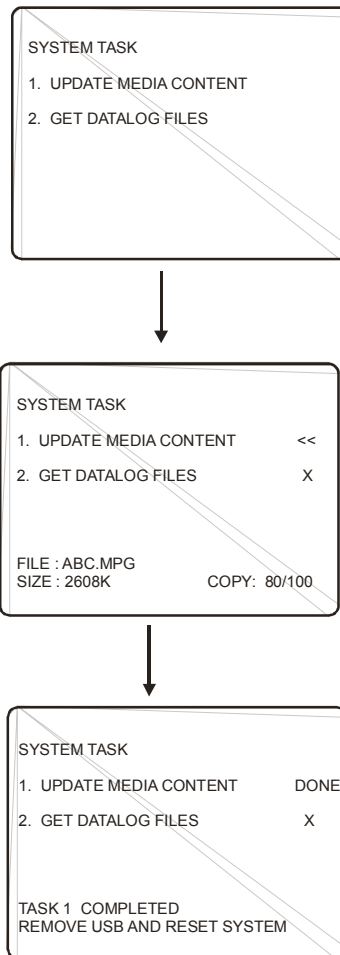
USB Memory Stick

**ViewStream™ 320 connection :**



USB Flash Drive

1. When the media content is being copied from memory stick to CompactFlash card (or SD card). A sequence of screens will be shown as below:



2. Once files copy is completed, for M3-300/M3-320 or ViewStream™ 300/320, power will be reset (off then on) automatically when it detected the USB flash drive is removed.

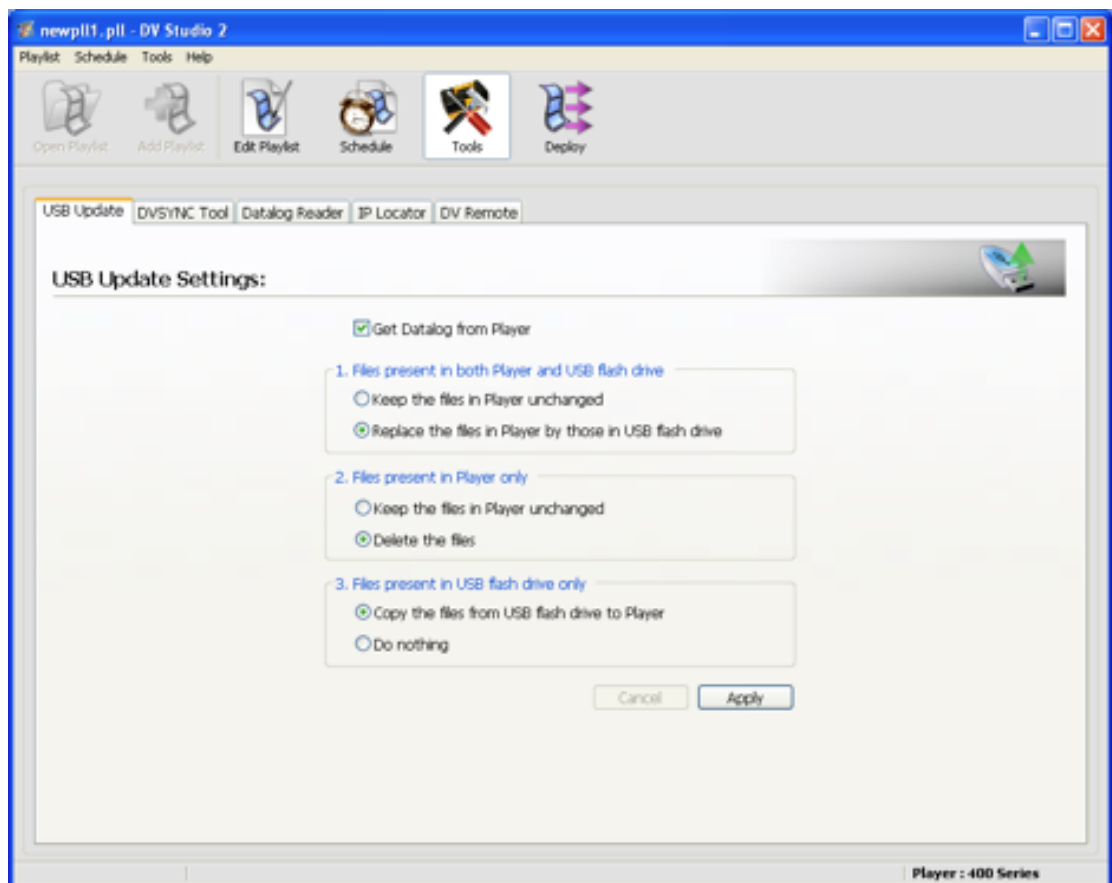
Note: In M3-300 or ViewStream™ 300 version, all media files must be stored and running inside the “MEDIA” folder on CompactFlash card (or SD card for M3-320/VS-320). The media file(s) stored outside “MEDIA” folder will not be played by M3-300/320 or ViewStream™ 300/320 player.

## 2.3 UPDATE.INI

This is a text file to control the file transfer mechanism between player and the USB flash drive. This file must contain the description and options as shown in the example file below and placed in the root directory on the USB flash drive. This “Update.ini” file can be created manually or generated in DV Studio or by a separate piece of software both of which can be downloaded from:

<http://www.digitalview.com/support/support-documents>

Below is a screen shot of the USB updater within DV Studio:



Note: This software tool requires Microsoft .NET Framework to execute. If your computer does not have the Microsoft .NET Framework installed. Please go to the <http://www.microsoft.com> to download and install the latest .NET Framework.

Example of the “update.ini” text file:

```
[update]

USB host file update options:

-----
1. Files present in both Player and USB flash drive

(*) Keep the files in Player unchanged
() Replace the files in Player by those in USB flash drive

-----
2. Files present in Player only

(*) Keep the files in Player unchanged
() Delete the files

-----
3. Files present in USB flash drive only

(*) Copy the files from USB flash drive to Player
() Do nothing

-----
```

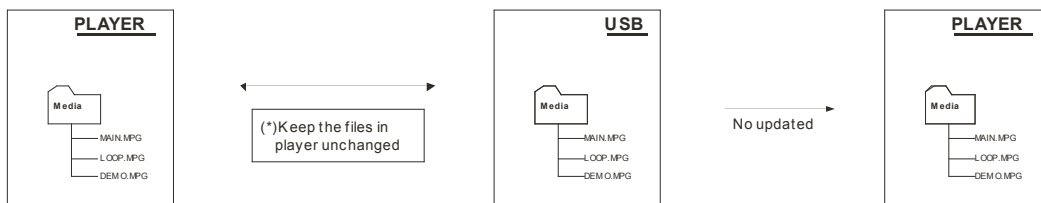
The USB update does not work without this update.ini file.

The following explains the details of each options of the “update.ini” file.

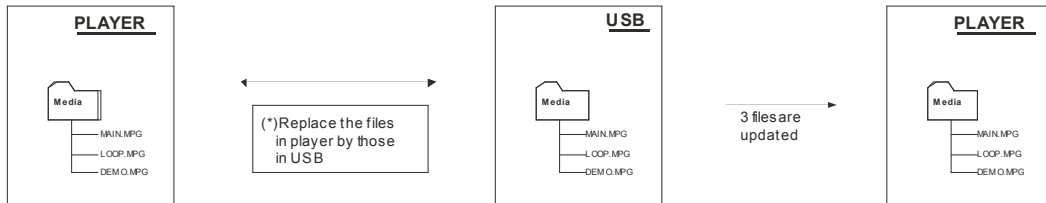
**1. Files present in both Player and USB flash drive**

If both Player and USB flash drive has the file(s) with same filename, you may have two options :

*Option 1 – Keep the files in Player unchanged*



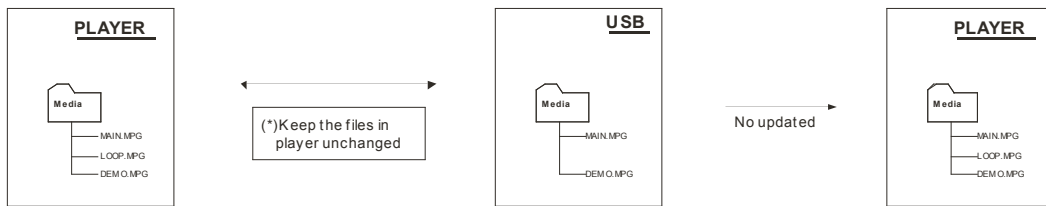
*Option 2 – Replace the files in Player by those in USB flash drive*



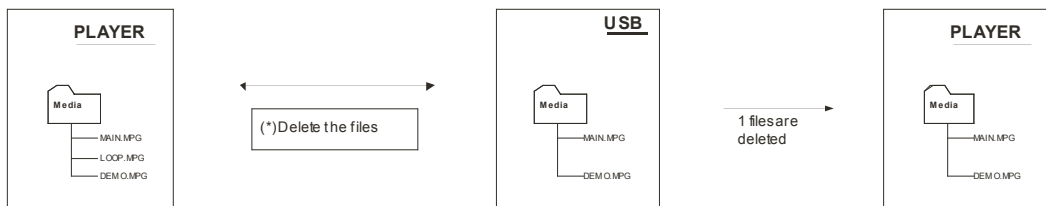
**2. Files present in Player only**

If the file(s) only be found on player but not on USB flash drive, then those files will be removed from the player or you may have another option to keep the files on the player unchanged.

*Option 1 – Keep the files in Player unchanged*



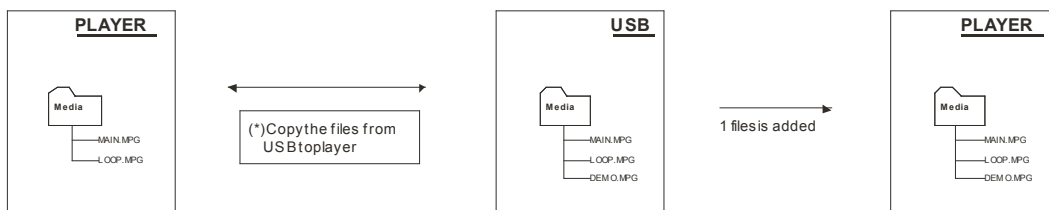
*Option 2 – Delete the files*



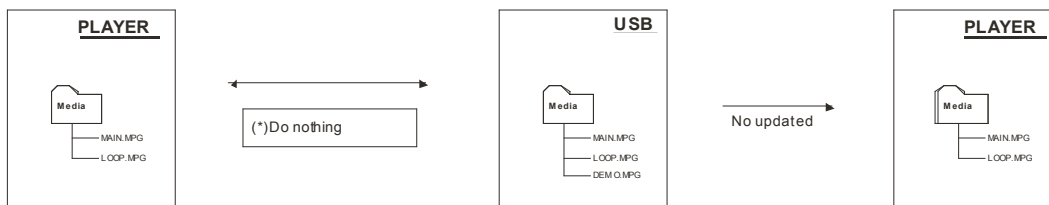
### 3. Files present in USB flash drive only

If the file(s) only be found on USB flash drive but not on player, then those files will be copied to the player.

#### Option 1 – Copy the files from USB flash drive to Player



#### Option 2 – Do nothing



## 2.4 Partial update

You can update all or some of the files. A partial update is defined in the “update.ini” file stored on a USB flash drive. The following cases explain how the options work.

### Case (I) – Overwriting all files

Use this when you want to overwrite the player with new content and new playlist, and remove all those files which are not used in the current playlist. This will save storage space on your CF/SD. Copy the new content and new playlist on to the USB flash drive, and set the option as below.

[update]

USB host file update options:

-----  
1. Files present in both Player and USB flash drive

- ( ) Keep the files in Player unchanged
- (\*) Replace the files in Player by those in USB flash drive

-----  
2. Files present in Player only

- ( ) Keep the files in Player unchanged
- (\*) Delete the files

-----  
3. Files present in USB flash drive only

- (\*) Copy the files from USB flash drive to Player
  - ( ) Do nothing
-

### Case (II) – Partially file(s) update

To save time, if you just want to update some of the files in a playlist and avoid downloading again any file(s) that already exist on the player. Copy the files you want to update on to the USB flash drive and set the options as below.

[update]  
USB host file update options:  
-----  
1. Files present in both Player and USB flash drive  
( ) Keep the files in Player unchanged  
(\* ) Replace the files in Player by those in USB flash drive  
-----  
2. Files present in Player only  
(\* ) Keep the files in Player unchanged  
( ) Delete the files  
-----  
3. Files present in USB flash drive only  
(\* ) Copy the files from USB flash drive to Player  
( ) Do nothing  
-----

Apart from the two cases above, you can define any updating rule by different options combination in the update.ini file.

## 2.5 UPDATE.LOG

A log file “Update.log” will be created automatically on the USB flash drive once the upload process is done successfully. This log file records the history of the content update as shown in the example as below:

```
[Media Update Log]
ID No: 0000, Media content updated, 20060714, 11:43:13

1. Files present in both CF and USB
  -> Replace the files in CF by those in USB

  >> Files renewed in CF:
  IMG_0997.JPG
  IMG_0996.JPG
  IMG_0995.JPG
  IMG_1000.JPG
  IMG_0999.JPG
  IMG_0998.JPG
  2000KPT.AVI
  4720576.AVI

2. Files present in CF only
  -> Delete the files

  >> Files deleted from CF:
  No files needed to be deleted

3. Files present in USB only
  -> Copy the files from USB to CF

  >> Files newly added to CF:
  No files needed to be added :
```

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**CONTACT DETAILS**

**ASIA:** Digital View Ltd  
16<sup>th</sup> floor Millennium City 3  
370 Kwun Tong Road  
Kwun Tong  
Hong Kong

**Tel:** (852) 2861 3615  
**Sales:** [hksales@digitalview.com](mailto:hksales@digitalview.com)

**Fax:** (852) 2520 2987

**EUROPE:** Digital View Ltd  
6 Marylebone Passage  
London  
W1W 8EX  
UK

**Tel:** (44) (0)20 7631 2150  
**Sales:** [uksales@digitalview.com](mailto:uksales@digitalview.com)

**Fax:** (44) (0)20 7631 2156

**USA:** Digital View Inc.  
18440 Technology Drive  
Building 130  
Morgan Hill, CA 95037

**Tel:** (1) 408-782 7773  
**Sales:** [ussales@digitalview.com](mailto:ussales@digitalview.com)

**Fax:** (1) 408-782 7883